

Professor Ev Gallo - a young, sharply-dressed mathematics professor

You, Steph, and Mercury were best friends back in high school; even then, you knew you had feelings for Mercury. You were split up after graduation – you went to MIT, Steph to Julliard, and Mercury to Princeton – but just recently the three of you got back in touch and started hanging out again.

You thought it would be just like old times. Well, maybe not quite; you were hoping to get a little closer to Mercury, maybe work up the courage to confess the feelings you still held... But then you noticed something, saw the way Mercury and Steph looked at each other now, and your heart was crushed. You kept quiet at first, not sure what to do or say. But one day, as the three of you were hanging out backstage at one of Steph's shows, Steph started complaining about the delays for the show, even chewing out one of the stagehands for making the supposed fashion faux pas of wearing plaid. At that you snapped and told them everything – that you knew what they'd been doing behind your back, that you loved Mercury more than Steph ever could, that you would do anything to be with her... Mercury was stunned, and Steph became furious; she challenged you to a duel, right then and there. Filled with mad rage and desire, you accepted. Steph got out two pistols from a box of props, and as Mercury pleaded with the two of you to calm down, you took ten paces, turned, and fired...

The two gunshots are the last thing you remember. Now you're in some sort of black desert; is this the afterlife? Does that mean you lost the duel? Wait, come to think of it, you remember smoke and shouting just before you fired your guns; did something happen to the theater? To Mercury? Maybe you can find her here and be together forever in the afterlife! But wait, in that case Steph's probably here too! First you need to get Steph out of the way; this could be your chance to make them pay for betraying you! Your friend and colleague Professor Lynch was in the audience; they know a lot about mythology, so maybe they can help you figure out where you are and tell you about some suitable hell to send Steph to. Francis Frehry (an architect who teaches at your college) was also there. They're the one who built the theater, and they always seemed so proud of it; if something happened to it, they'd probably feel awful. You should find them too if they're here and see how they're doing.

Goals

- Figure out who won the duel
- If Mercury's here, get them to be in love with you, and go to the same afterlife as them (anywhere is fine as long as they're there)
- If Steph's here, send them somewhere unpleasant, away from you and Mercury
- If Professor Lynch is here, find out whether they know anything about what's going on
- If Professor Frehry is here, try to console them about their theater

Start in the Desert (Room B)